Question:

Where is it best to build a campsite?.

National Curriculum Link

* Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom.

use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied . use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and in particular area studied.

International Baccalaureate Learner Profile Link

Researcher. Investigating the Uk Risk taker: Erecting tents

Previous Learning

	Locational Knowledge	Place Knowledge	Physical and Human Geography	Geographical Skills and Fieldwork
Year 3	-Understand that climate depends primarily on the	-Understand the main human and	-Describe how volcanoes are	Know how to use an atlas to
	latitude of a particular place in relation to the equator	physical features of the	formed and the key features of	locate Europe on a world map and
	and the poles (building on knowledge from hot and cold	Mediterranean region of Europe,	volcanoes.	to identify the countries within
	regions Y2).	with a focus on Spain and		this continent.
		understanding the impact that the	-Understand the effects of a	
	-Locate Europe on a world map - and its relative	physical landscape has on human	recent volcanic eruption on the	-Understand how to use the inde
	location to the UK - and identify some of its main	land-use and the way people live	human population focus on Pompeil	in an atlas to identify different
	characteristics.	their lives (including, different	and evaluate the advantages and	countries, cities and physical
		cuisines).	disadvantages of living near a	features of southern Europe, e.g.
	-Name 8 countries in Europe, and their capital cities.		volcano.	Mt. Vesuvius
		-Know at least four main		
		differences between daily life in		-Use online mapping, including
		Spain, Madrid and our local area.		Dialman, to explore Europe and t
		-,,		cities within different countries
				Use compass directions (
				compsites) Follow on from year 2
				Give detailed instructions on a
				map. Directional instructions.
				NSEW, compass points.

Year 2 -Identify hot and cold places and locate them on a map, looking at how they relate to the position of the Equator: -Name and locate the world's seven continents and flw oceans. -Describe where different continents are located. Use a range of maps (country, street maps, aerial views and online maps) to locate places and landmarks.	-Understand the human and physical geography of the UK and the local area (from Year 1). -Locate Mexico on a world map and know that it is a hot place compared to the UK. -Locate the village of <u>Tocuaco</u> and know that it is located near the Lake Patzcuaro and describe how people use the river and the issues the villagers now face (it is drying up) -Understand geographical similarities and differences of Liverpool and Mexico	 -Recognise and describe the features of hot and cold places. -Identify the animals that live in hot and cold places and recognise how they adapt. -Use the terms: deserts, rainforests and polar regions. - Understand the location of hot and cold areas of the world is related to their location and the location of the Equator and the North and South Poles - Begin to classify key features of places into 'natural' and 'man- made' - Identify the physical features of a continent. Including: beach, cliff, coast, forest, hill, mountain, sea, acean, river, soil, valley, vegetation, season and weather. -Identify the human features of a continent, including; city, town, village, factory, farm, house, office, part, harbour and shop. 	-Identify hot and cold places and locate these on a world map. -use world maps, atlases and globes to identify the 7 continents and 5 oceans. -use world maps to locate the continents of the world -Use aerial photographs to View from above' and recognise basic human and physical features. -Use and follow simple compass directions (NESW); -Plan and follow routes on a map using map <u>symbols: (to be</u> developed further in year 3) -Ask geographical questions – Where is it? What is this place like? How near/far is it? -Use locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map. -use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.
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development in some cities South- east Brazil as resulted in high- population density and difficult living conditions.

Knowledge, Skills and Understanding

G1: Study local maps and Ariel maps of the local area and make comparisons to North Wales. use maps, atlases, globes and digital/computer mapping to locate area studied. Use, four and sixfigure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and in particular area studied. G2: Explain why campsites are a needed and who would use them and why.

Describe what facilities are needed at a campsite?

Discuss local area, why would someone want to holiday in Liverpool? Where would it be best to build a campsite and why?

G3. Discuss what the human and physical features are of a North Wales, campsite and Liverpool.

<u>Challenge</u>

Resources . Camp Boucher's Tent (used as a stimulus) Chatta	Website/Appswww.tes.co.uk//Yr-5-6-NF-Unit-1A-Instructions-Camping-6055112www.ukcampsite.co.uk/sites/county.asp?region=WalesExtended Writing OpportunitiesPersuasive text; why would you wantto stay on a campsite?To write a camp story (Pod Cast)
Suggested Quality Texts Curious George goes camping. H.A Rey When we go camping. Margreit Ruus	Numeracy Skills Use compass skills to locate and identify symbols on a map.
	WOW Experience Field Study in North Wales. Visit Sefton Park and make their own campsites.

Cross Curricular Links : Sketching campsites. Computing: Design a poster to advertise their own campsite. DT: erect a tent/design unique tent they could use on a family holiday